Week 12-13

Q2. Program using this pointer to access class members

#include <iostream>

using namespace std;

class MyClass {

private:

int value;

public:

MyClass(int v) : value(v) {} // Constructor

void display() {

cout << "Value: " << this->value << endl; // Using 'this' pointer

}

};

int main() {

MyClass obj(10); // Create an object of MyClass

obj.display(); // Call the display method

return 0;

}